

Visualization and Imaging

Exercise Sheet 2

Exercise 1:

Remember our setting for volume rendering via ray casting. Derive integral representations of the intensity I in the image plane for the following different scenarios:

- (a) two light sources that contribute via diffuse and specular reflection, single scattering, no shadows, no ambient light
- (b) two light sources that contribute via diffuse and specular reflection, single scattering, shadows for both light sources, no ambient light
- (c) two light sources that contribute via diffuse and specular reflection, multiple scattering, no shadows, no ambient light

Exercise 2:

Assume we are given a regular point grid $\{x_{i,j}\}_{i,j=1,\dots,N} \subset [0, 1]^2$ with constant grid spacing $r > 0$ (i.e., $|x_{i,j} - x_{i+1,j}| = |x_{i,j} - x_{i-1,j}| = |x_{i,j} - x_{i,j+1}| = |x_{i,j} - x_{i,j-1}| = r$). Furthermore, we know a radial basis function $f : \mathbb{R}^2 \rightarrow \mathbb{R}$ with support in $B_{2r}(0)$, i.e., $f(x) = 0$ if $|x| \geq 2r$ and $f(x)$ only depends on $|x|$. Let now $\tilde{I} : \mathbb{R}^2 \rightarrow \mathbb{R}$ be of the form

$$\tilde{I}(x) = \sum_{i=1}^N \sum_{j=1}^N a_{i,j} f(x - x_{i,j}), \quad x \in [0, 1]^2,$$

and interpolate a measured intensity $I_{i,j}$ in the grid points $x_{i,j}$, i.e.,

$$\tilde{I}(x_{i,j}) = I_{i,j}, \quad i, j = 1, \dots, N.$$

Compute a kernel $K : \mathbb{R}^2 \times \mathbb{R}^2 \rightarrow \mathbb{R}$ such that

$$\tilde{I}(x) = (K * I)(x) = \sum_{i=1}^N \sum_{j=1}^N K(x, x_{i,j}) I_{i,j}, \quad x \in [0, 1]^2.$$

Exercise 3:

Consider the integral expression

$$I(t) = I_0 e^{-\int_0^t f(s) ds} + \int_0^t g(s) e^{-\int_s^t f(r) dr} ds$$

and let $0 = t_0 < t_1 < \dots < t_n = t$ be a subdivision of the interval $[0, t]$. Show that we can compute $I_i = I(t_i)$ iteratively by the recursion formula

$$\begin{aligned} T_0 &= 1 \\ T_i &= e^{-\int_{t_{i-1}}^{t_i} f(s) ds} T_{i-1} \\ I_i &= T_i I_{i-1} + \int_{t_{i-1}}^{t_i} g(s) e^{-\int_s^{t_i} f(r) dr} ds. \end{aligned}$$